



An Optimal Analysis on Collision-Pair Search Algorithm in Lagrangian Particle Tracking Method

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Introduction

Classification of particle-laden flows

- Dilute
 - collision free

- Dense
 - Collision dominated
 - Contact dominated

e.g. seeding dispersion in
LDV measurement

e.g. pulverized-particle conveying system

e.g. fluidized bed

Simulation of particle-laden flows

- Carrier fluid: Eulerian framework
 - Eddy viscosity model
 - Low-Reynolds-number k- ε turbulence model
 - RSM turbulence model
- Dispersed particles: Lagrangian framework
 - Particle tracking methods
 - deterministic
 - stochastic
 - Particle-fluid interactions
 - Particle source in cells : PSI-cell method
 - Particle collision model
 - Hard-sphere model
 - Soft-sphere model

Equation of motion of particles

- Translation:

$$m_p \frac{d\mathbf{U}_p}{dt} = \mathbf{F}_D + \mathbf{F}_S + \mathbf{F}_M + \mathbf{F}_G$$

- Rotation:

$$I_p \frac{d\boldsymbol{\Omega}_p}{dt} = \mathbf{T}_v$$

I_p : momentum of inertia

$\boldsymbol{\Omega}_p$: rotational velocity

\mathbf{F}_D = quasi-steady drag

\mathbf{F}_S = Saffman lift

\mathbf{F}_M = Magnus lift

\mathbf{F}_G = gravitational force

$$\mathbf{F}_D = \frac{\pi}{8} \rho_g C_D d_p^2 |\mathbf{U}_g - \mathbf{U}_p| (\mathbf{U}_g - \mathbf{U}_p)$$

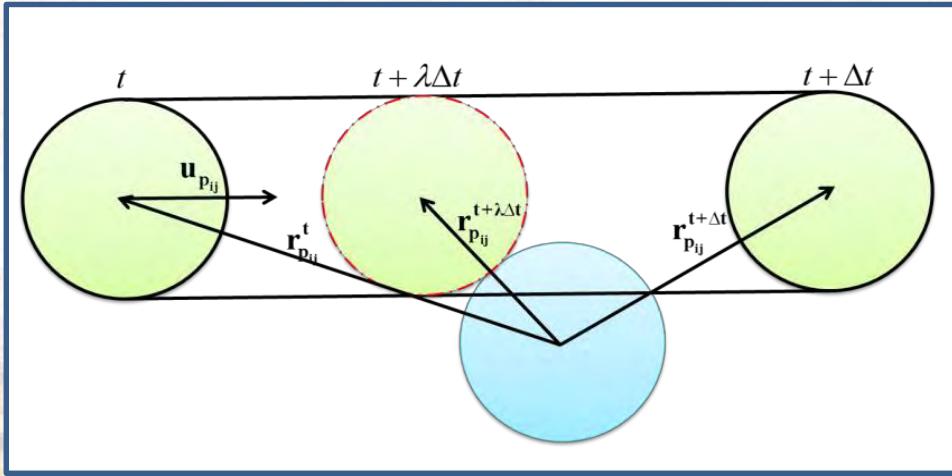
$$C_D = \frac{24}{Re_p} (1 + 0.15 Re_p^{0.687}) \quad Re_p = \frac{\rho_g d_p |\mathbf{U}_g - \mathbf{U}_p|}{\mu}$$

$$\mathbf{F}_S = 1.61 \cdot f_s \cdot d_p^2 (\rho_g \mu)^{\frac{1}{2}} |\boldsymbol{\Omega}_g|^{-\frac{1}{2}} [(\mathbf{U}_g - \mathbf{U}_p) \times \boldsymbol{\Omega}_g]$$

$$\mathbf{F}_M = \frac{\pi}{8} \rho_g |\mathbf{U}_g - \mathbf{U}_p| C_{LR} d_p^2 \left[\frac{(\mathbf{U}_g - \mathbf{U}_p) \times (\boldsymbol{\Omega}_p - 0.5 \boldsymbol{\Omega}_g)}{(\boldsymbol{\Omega}_p - 0.5 \boldsymbol{\Omega}_g)} \right]$$

$$\mathbf{T}_v = -C_{T_v} \frac{\rho_g}{2} \left(\frac{d_p}{2} \right)^5 |\boldsymbol{\Omega}_p - 0.5 \boldsymbol{\Omega}_g| (\boldsymbol{\Omega}_p - 0.5 \boldsymbol{\Omega}_g)$$

Detection of inter-particle collision



if ($\mathbf{U}_{ij} \cdot \mathbf{r}_t < 0$)

{

$$d_{\min} = \left| \mathbf{r}_t + \frac{\mathbf{U}_{ij}}{|\mathbf{U}_{ij}|} \cdot \mathbf{r}_t \right|$$

$$\text{if } (d_{\min} < \frac{1}{2}(d_i + d_j))$$

{

$$d_{\text{collision}} = |\mathbf{U}_{ij}| \Delta t - \sqrt{\left[\frac{1}{2}(d_i + d_j) \right]^2 - d_{\min}^2}$$

$$\lambda = \frac{d_{\text{collision}}}{|\mathbf{U}_{ij}| \Delta t}$$

if ($\lambda < 1$)

occurrence of collision

}

}

Determination of Post-collision Conditions by Hard-sphere Collision Model

- Impulse equation

- Translation

$$\mathbf{U}_{\mathbf{p}_i}^* = \mathbf{U}_{\mathbf{p}_i} + \frac{\mathbf{J}}{m_{p_i}}$$

$$\mathbf{U}_{\mathbf{p}_j}^* = \mathbf{U}_{\mathbf{p}_j} - \frac{\mathbf{J}}{m_{p_j}}$$

$$\mathbf{J} = J_n \mathbf{e}_n + J_t \mathbf{e}_t$$

$$J_t = \begin{cases} -\frac{2}{7} \frac{m_{p_i} m_{p_j}}{m_{p_i} + m_{p_j}} \left((\mathbf{U}_{ct})_{ij} \right) & \text{for } J_t < f \cdot J_n \\ -f J_n & \text{for } J_t \geq f \cdot J_n \end{cases}$$

$$J_n = -\frac{m_{p_i} m_{p_j}}{m_{p_i} + m_{p_j}} (1 + e) (\mathbf{U}_{ij} \cdot \mathbf{e}_n)$$

- Rotation

$$\boldsymbol{\Omega}_{\mathbf{p}_i}^* = \boldsymbol{\Omega}_{\mathbf{p}_i} + \frac{d_i}{2I_p} \mathbf{e}_n \times \mathbf{J}$$

$$\boldsymbol{\Omega}_{\mathbf{p}_j}^* = \boldsymbol{\Omega}_{\mathbf{p}_j} + \frac{d_j}{2I_p} \mathbf{e}_n \times \mathbf{J}$$

$$(\mathbf{U}_{ct})_{ij} = \mathbf{U}_{\mathbf{p}_i} - \mathbf{U}_{\mathbf{p}_j} + \frac{d_i}{2} \boldsymbol{\Omega}_{\mathbf{p}_i} \times \mathbf{e}_n + \frac{d_j}{2} \boldsymbol{\Omega}_{\mathbf{p}_j} \times \mathbf{e}_n$$

$$\mathbf{e}_n = -\frac{\mathbf{r}_{t+\lambda_1 \Delta t}}{|\mathbf{r}_{t+\lambda_1 \Delta t}|} \quad \mathbf{e}_t = -\frac{(\mathbf{U}_{ij})_{ct}}{|(\mathbf{U}_{ij})_{ct}|}$$

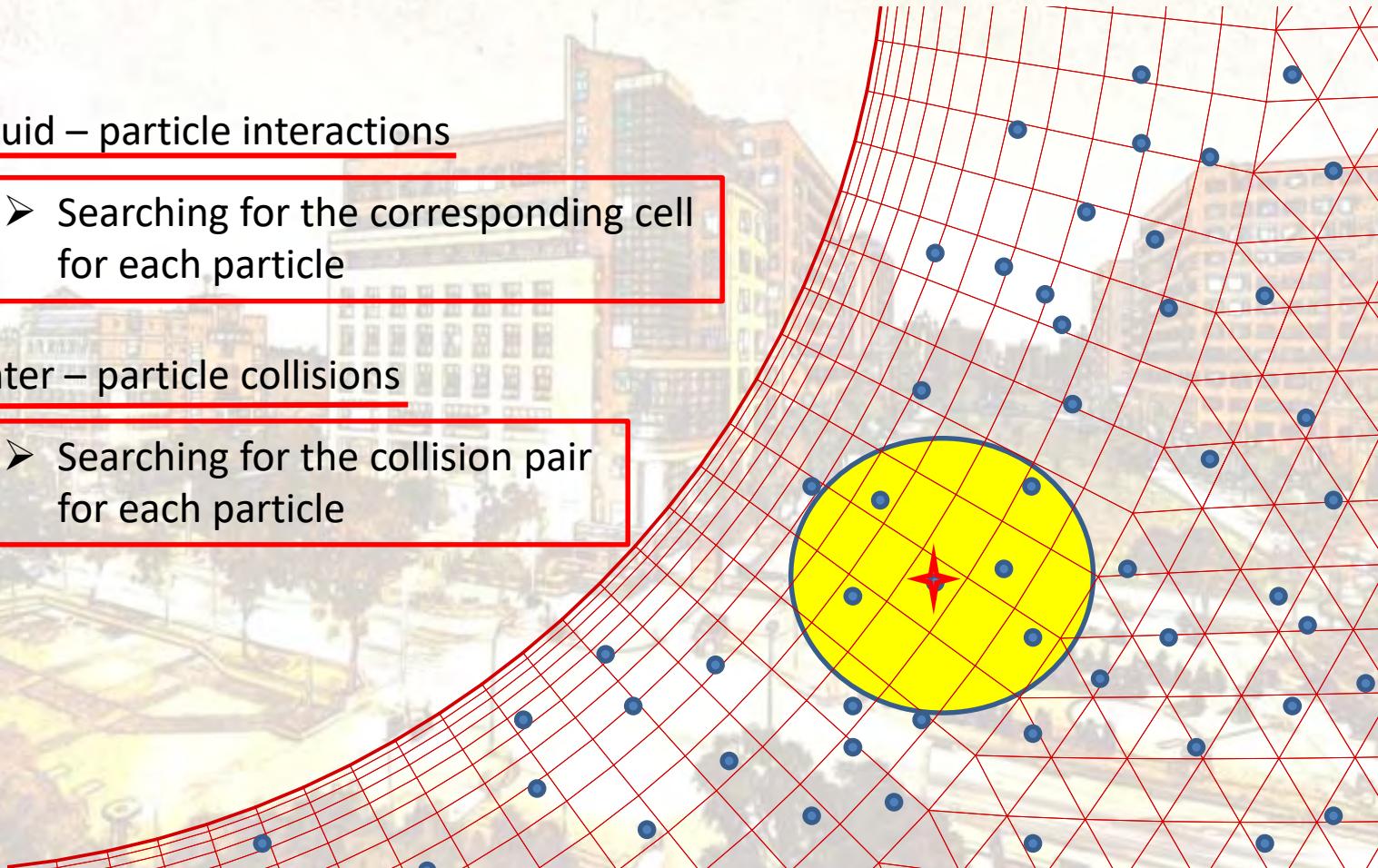
Cost-effective algorithms for Lagrangian particle tracking method

- Fluid – particle interactions

- Searching for the corresponding cell for each particle

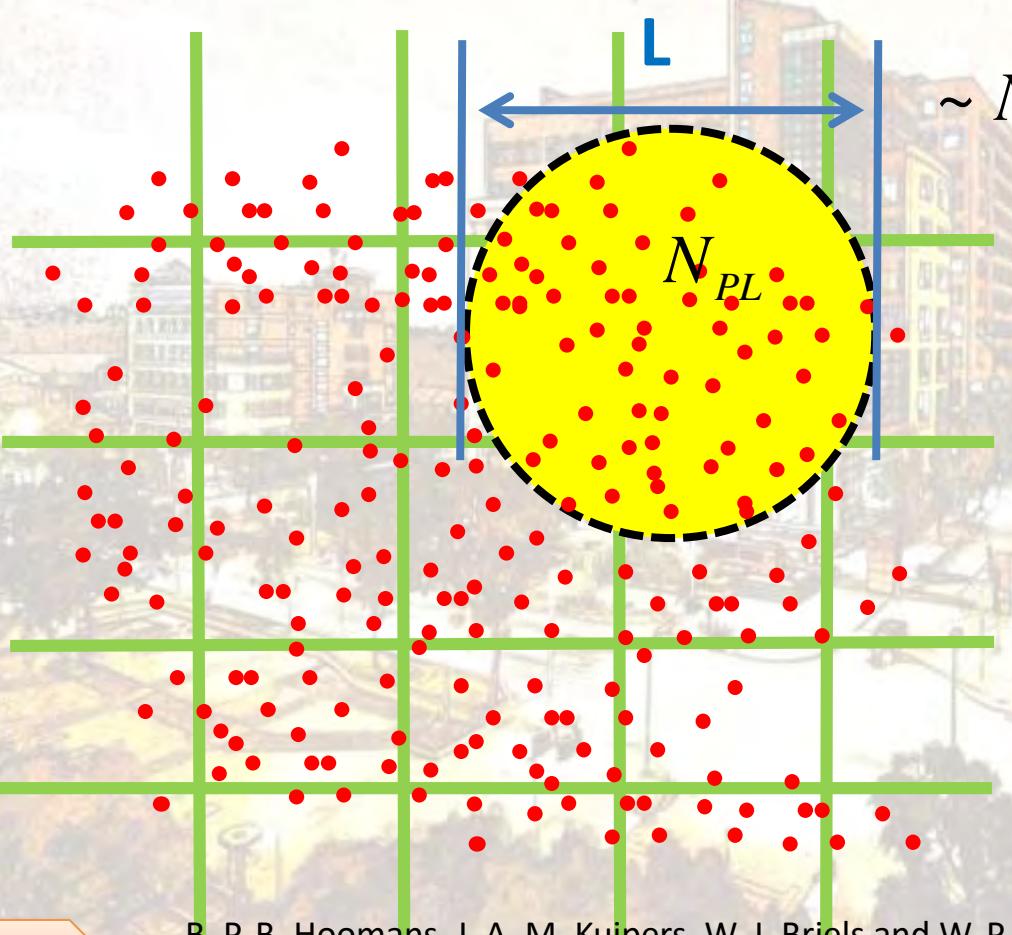
- Inter – particle collisions

- Searching for the collision pair for each particle



Sub-region for searching collision pairs of particles

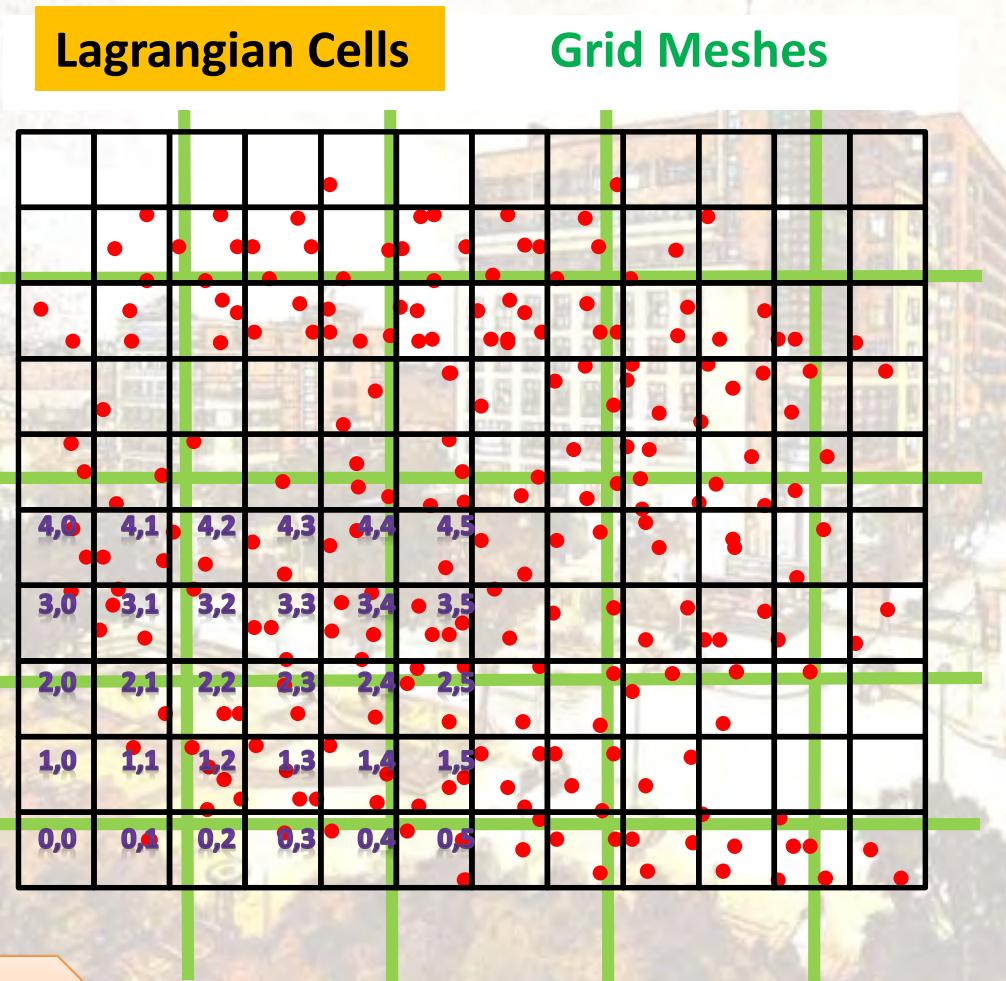
Grid Meshes



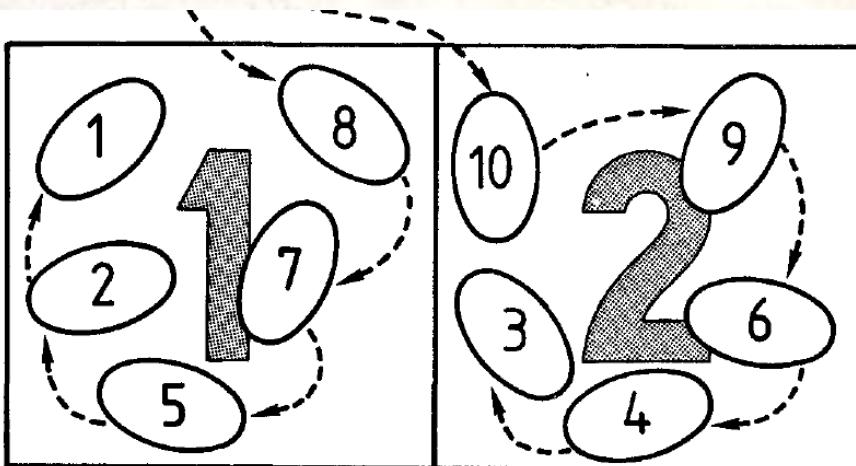
$$\sim N_{PL} \times (N_{PL} - 1)$$

```
for (i=0; i < NOP; i++)  
{  
    for (j=i+1; j < NOP; j++)  
    {  
        DIST = POP[i] -POP[j]  
        if ( |dot_product[DIST, DIST]| < L )  
            CALL collision_check(i,j)  
    }  
}
```

Link-list approach for searching collision pairs of particle



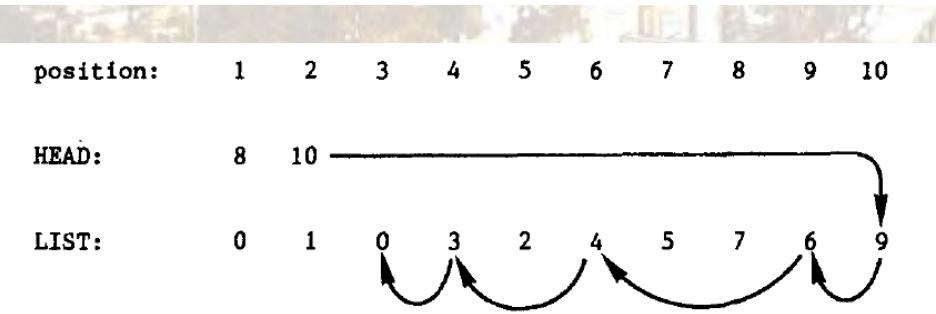
Link-list method (Allenm and Tildesly, 1986)



Sequential processes

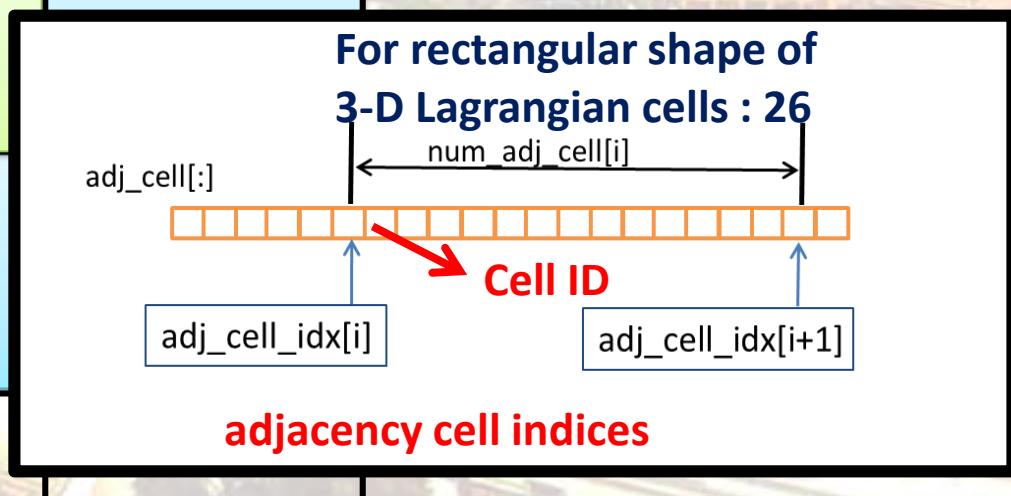
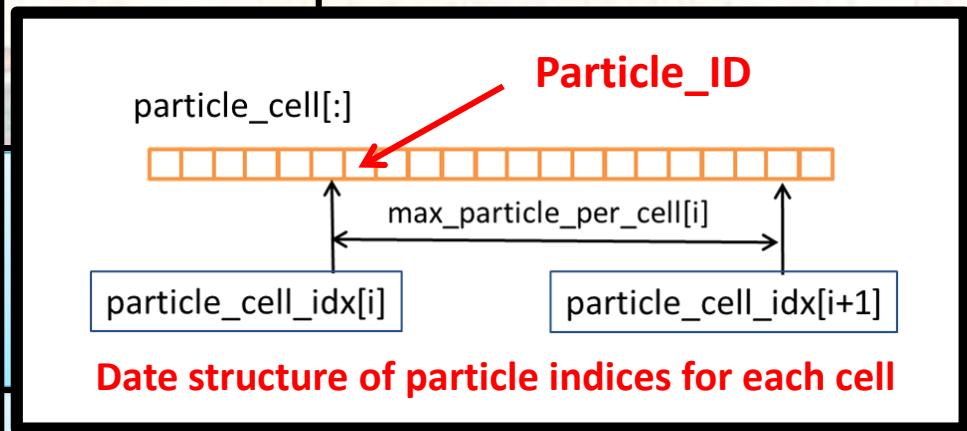
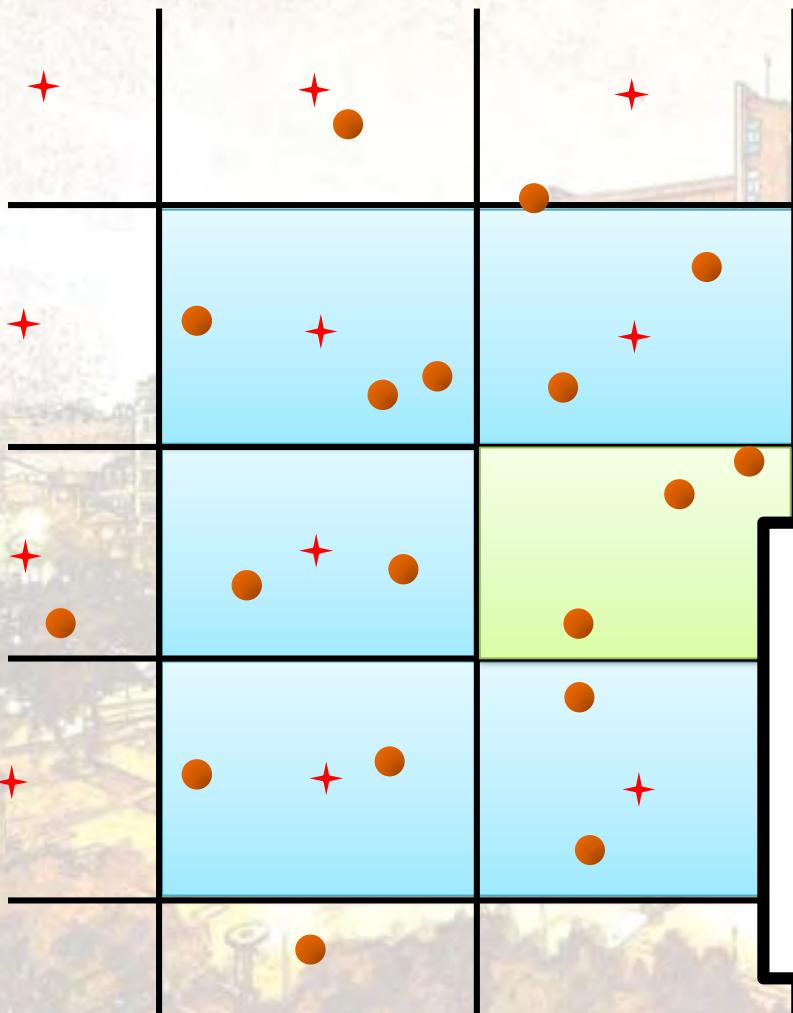
→ hard to parallelize

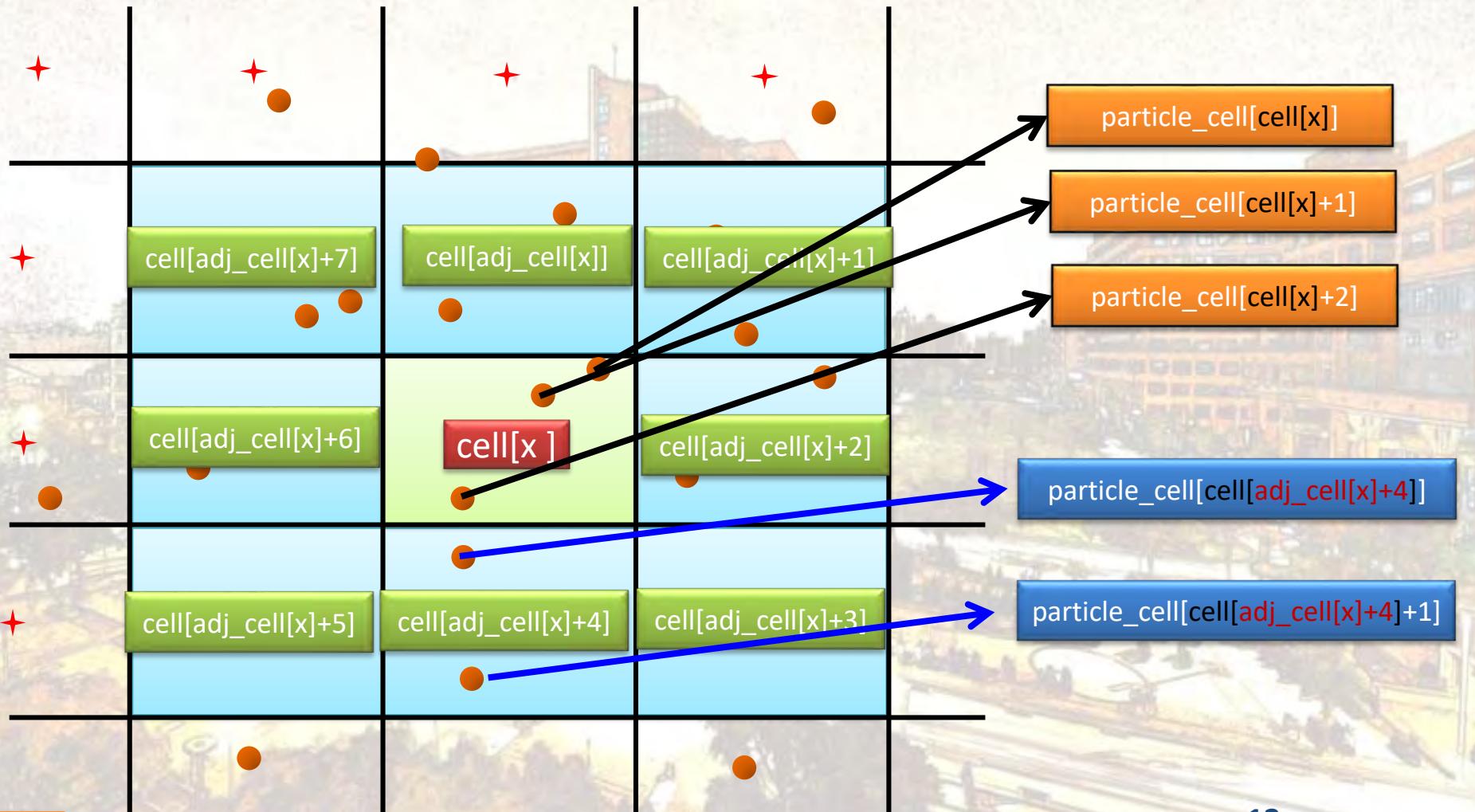
Fig. 5.5 The cell method in two dimensions. (a) The central box is divided into $M \times M$ cells ($M = 5$). (b) A close-up of cells 1 and 2, showing the molecules and the link-list structure.



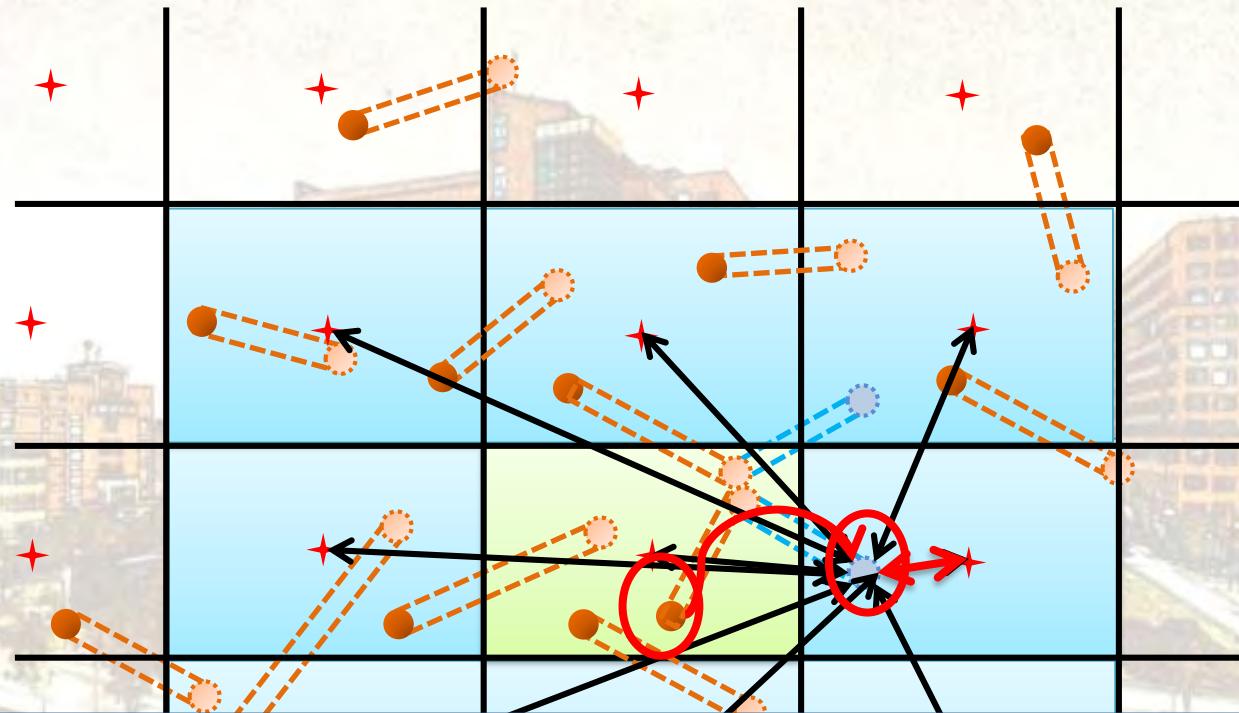
Allenm, M. P., and Tildesly, D. J., 1986, Computer Simulation of Liquids, Oxford Science Publication.

★ cell center of the Lagrangian cell





Re-allocated of particle indices for each cell



`particle_cell[:]`

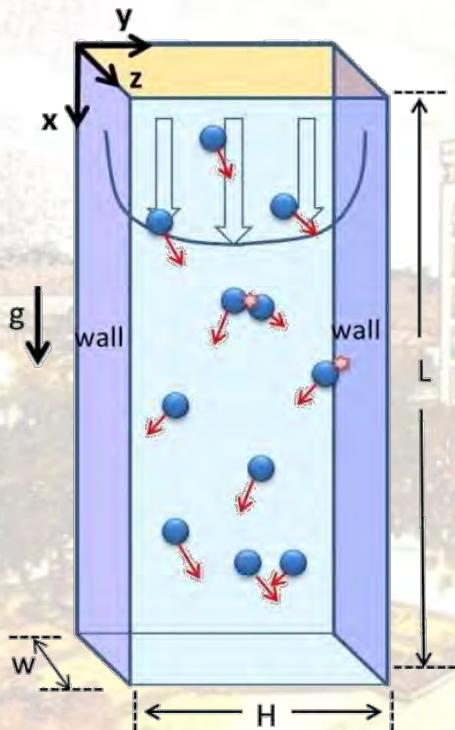


`max_particle_per_cell[i]`

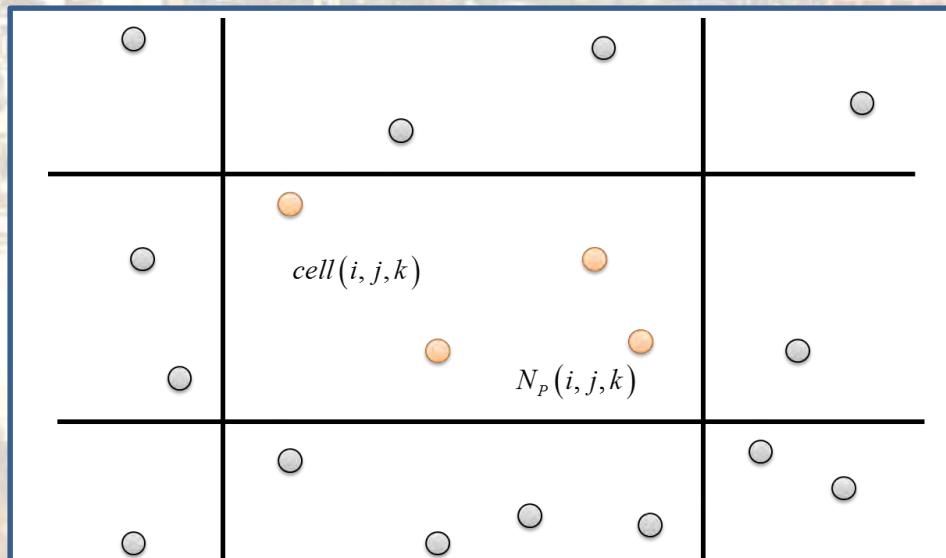
`particle_cell_idx[i]`

`particle_cell_idx[i+1]`

Benchmark problem for computational efficiency test



- Particle number : **1,000 ~ 20,000,000**
- Number of Lagrangian cell : **80,000, 640,000, 5,120,000**
- Particle density : 8800 kg/m^3
- Particle diameter : $10 \mu\text{m}$
- Carrier-fluid : air



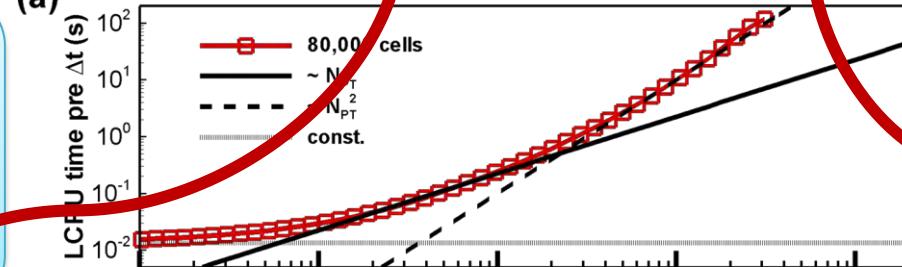
CPU TIME of Lagrangian Particle tracking

$$LCPU = C_1(N_{CELL}) + C_2 \times N_{PT} + C_3 \times (N_{SL})(N_{SL}-1)$$

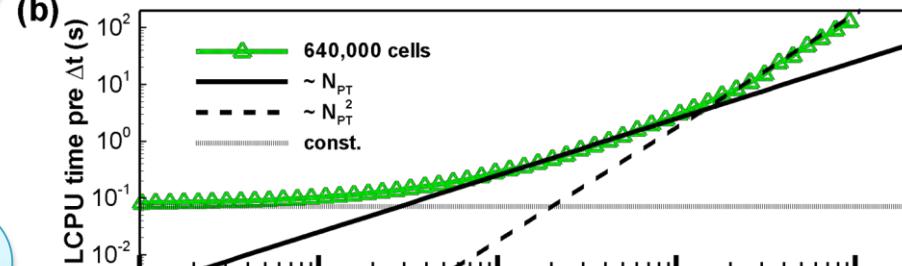
updating the carrier flow properties for each Lagrangian cell

solving the equations of motion for each particle & re-allocating the particles' indices in each Lagrangian cell

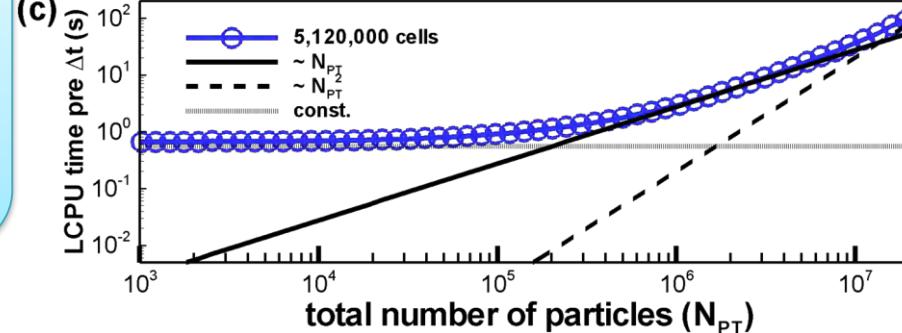
(a)



(b)



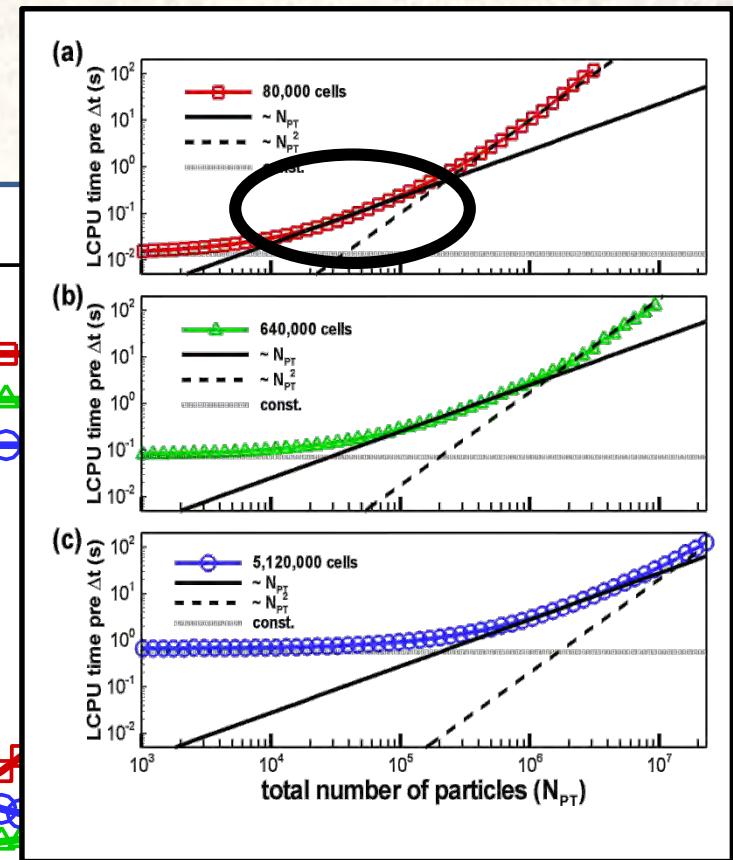
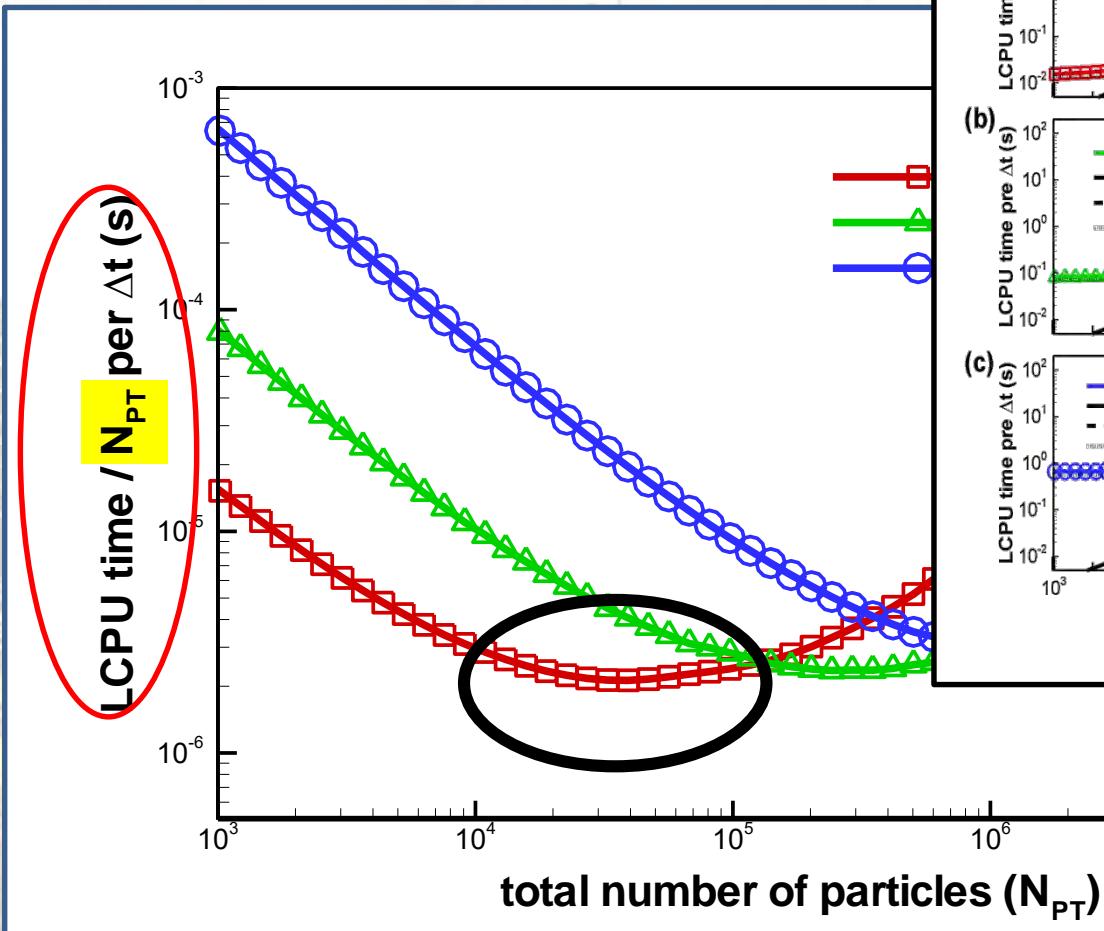
(c)

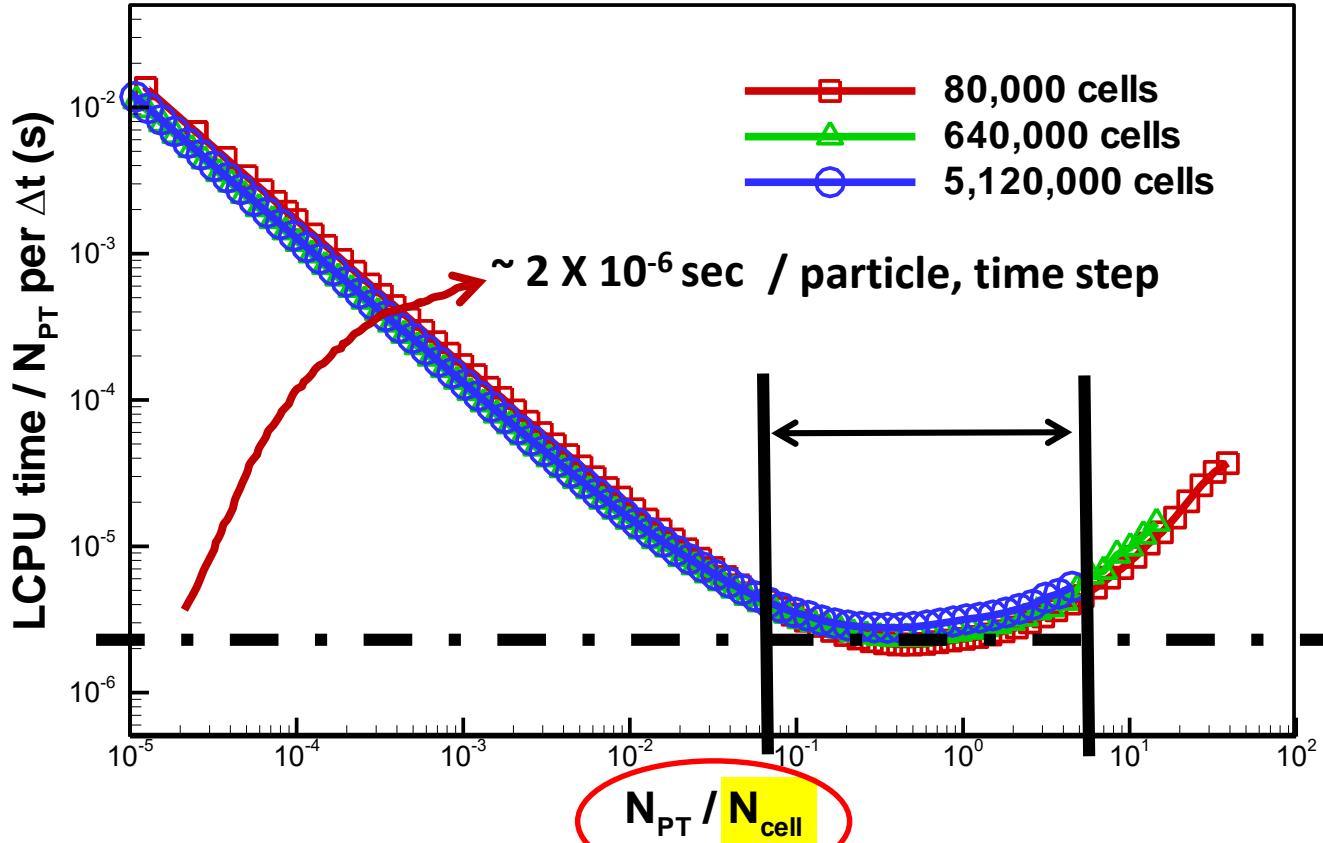


$$N_{SL} \approx 27 \frac{N_{PT}}{N_{CELL}}$$

$$\sim N_{PT}^2$$

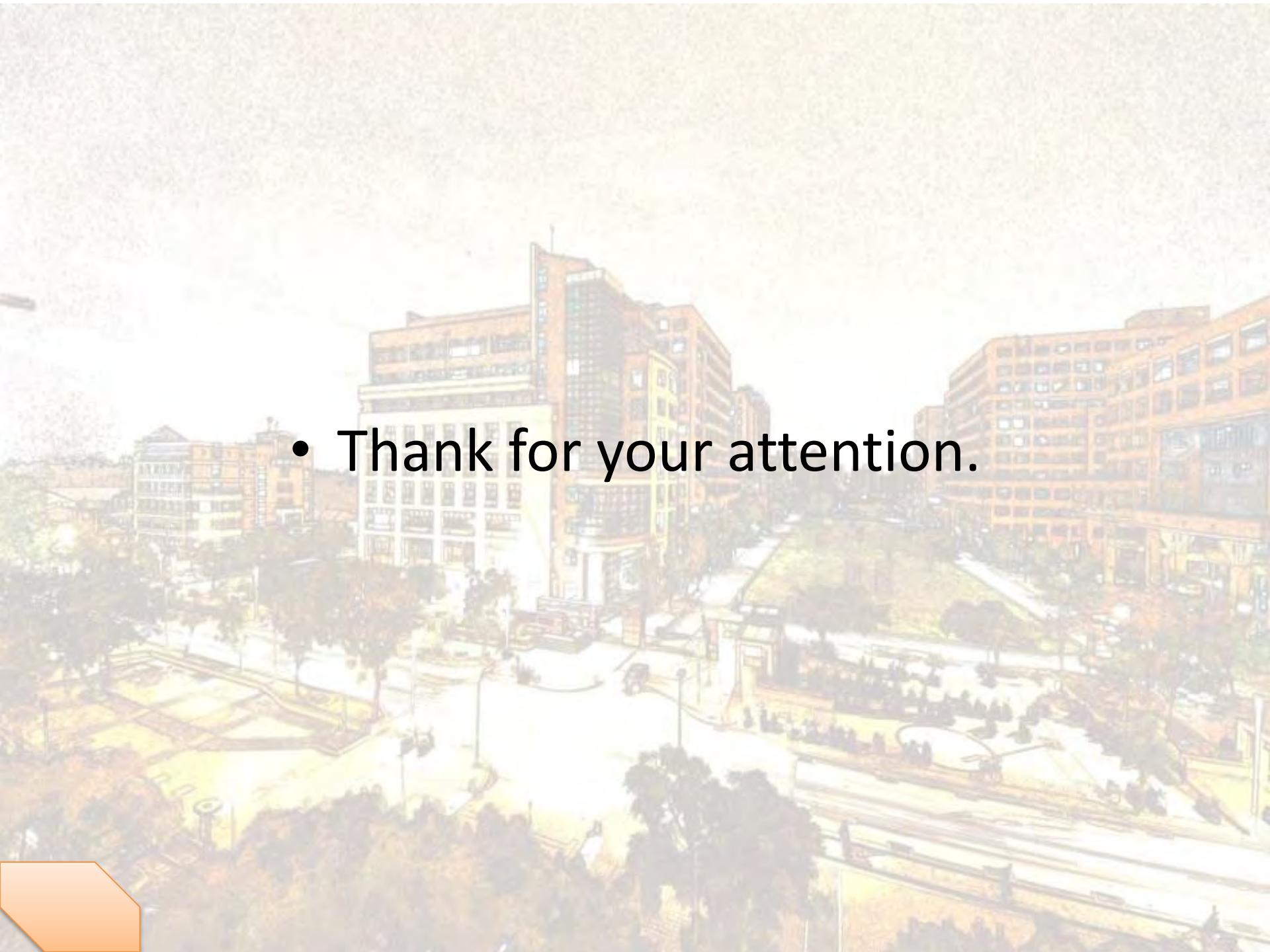
searching for the collision pairs in each Lagrangian cell





Concluding Remarks

- A cost-effective “link-list” algorithm which takes into account the search of inter-particle collisions in the particle tracking process is employed.
- Optimal computational efficiency in solving particles’ motion together with inter-particle collisions can be obtained by generating the Lagrangian - cell system based on the criterion of $N_{PT} / N_{CELL} = O(10^0)$.

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- A colorful illustration of a city skyline featuring several modern buildings of different heights and architectural styles, including a prominent orange skyscraper. In the foreground, there's a park with green lawns, trees, and a small building. A road with a few cars is visible at the bottom. The overall style is vibrant and artistic.
- Thank for your attention.